



Applecross Junior Football Club Medical Policy



Team First Aid Kits

The individual Hawk's Team First Aid Kits have been equipped with basic supplies, to deal with general game day injuries and ailments. The kits are not designed to cater for ongoing treatment of injuries and shouldn't be used for this purpose. It is the responsibility of both the player and parents to provide strapping and bandages etc. for the continued treatment of such injuries.

Player Medication

While the club has, through details provided on the club registration forms, been advised of players who have medical problems or suffer allergies, it is still the responsibility of both player and parents to supply and administer the required medication. Club officials aren't permitted to supply or administer any form of player medication or painkillers.

Team First Aid Officers

Each team in the Year 4 to Year 12 age groups has a designated First Aid Officer who will be provided with a First Aid Vest and is the only person permitted on the ground in the case of a player injury. Runners and/or coaches are not to treat a player on the ground. First aid officers are, in most cases, not medically trained doctors or paramedics. They all have a minimum of basic first aid training, however decisions based on treatment of a serious injury will always be referred to the players' parent or guardian if possible.

Serious Player Injury

Should a player receive a serious injury during a match, the club officials (first aid officer, manager, coach) will assess the situation and after consultation with parents or guardians, call for an ambulance if required.

The cost of the ambulance is the responsibility of the parent, not the club. The club's basic player insurance policy MAY cover 50% of this cost, however the balance is then payable by the parents. We recommend families that have Private Health Insurance use their own cover for claiming ambulance fees, as the out of pocket costs to the family would be less. Rebates given also depend on the severity of the injury and level of ambulance care required.

If parents or guardians are not in attendance at games, we request they notify the player's team managers or coaches where and how they can be contacted, as the club prefers the parents be aware of the situation prior to us authorising sending a player to hospital by ambulance.

If a parent cannot be contacted, the club will make the decision based on the needs of the player. All costs for ambulance and/or hospital treatment in this instance will be borne by the parents.

Player Insurance

All junior football clubs are covered for player insurance under a policy organised through the AFL. Details of the basic insurance cover can be found on the JLT Sport (AFL) website.



Applecross Junior Football Club Medical Emergency Action Plan



In the event of an emergency the following procedures should be followed for proper protocol.

REMEMBER THE WELL BEING OF THE PLAYER HAS FIRST PRIORITY

Activate the Emergency Action Plan:

1. If a player is injured, the “assigned person” (correctly identified APXJFC First Aid Officer), should immediately attend the injured player and determine the seriousness of the injury.
2. If the assigned person considers the injury to be serious, stop the game immediately. If it is necessary to hold-up or abandon the game whilst the player is being attended to, then this action will be fully supported by the club, DFDC and WA Football Commission.
3. If at any time a player is injured and is unconscious or has limited movement he/she should NOT be moved onto a stretcher, unless under the direction of someone who has **sound knowledge** of first aid.
4. Medical advice received by the Club is “if a person cannot get onto the stretcher unaided, they should not be moved, except by qualified personnel”.
5. Commence appropriate first aid as quickly as possible after the accident of injury has occurred. Try to remain calm and think your actions through.
6. Make sure that one person is in control of the situation (ie: the assigned person) to avoid any confusion with procedures and / or control bystanders.
7. Contact the ambulance service if necessary (**dial 112** from a mobile phone) and inform them of the situation.
8. What to tell the ambulance personnel:
 - Address of the oval, nearest entrance or any other relevant information.
 - The type and seriousness of the injury, age of player and whether the player is conscious or unconscious.
 - Where to gain admittance, eg: park in emergency bay in front of oval gate etc.
9. Ensure the “assigned person” stays with the injured player until the ambulance arrives and takes control of the situation.
10. Make sure someone is assigned to wait in the car park of the oval to meet the ambulance.
11. Ensure the area is cleared for easy access for the ambulance personnel.
12. The assigned person should gather eyewitnesses in a central location (statements may need to be taken at the end of the match depending on the nature and seriousness of the injury).
13. Provide any additional assistance as required eg: notifying parents, collecting personal belongings etc.



Applecross Junior Football Club

W AFC Bylaw 33 regarding stretchers and assistance from the field



33. USE OF STRETCHER/ INJURED PLAYERS

In all games including finals:

- 33.1 Any player who in the opinion of the injured player's team officials requires the assistance of a stretcher shall be attended by a suitably trained and certified medical officer in the practice of use of a stretcher prior to removal of that player.
- 33.1.1 UNLESS the player is capable and conscious enough to place themselves on the stretcher without assistance.
- 33.2 The timekeeper shall stop the clock at the time a stretcher crosses the boundary line and the field umpire has called time, and shall restart the clock at the time the field umpire recommences play and calls time on and the timekeeper shall also record the time out and the time of the quarter at which point the clock was stopped.
- 33.2.1 In the event that the time taken to attend to the injured player exceeds 10 minutes from the time out the following will apply.
- a) If the quarter ends during the delay: - time will be called for the quarter and play will recommence for the next quarter.
- b) If the final quarter is in progress and the stretcher is called for, the remaining time will be played out.
- 33.2.2 If the stretcher has been called for by an authorised person, then the player will be removed from the playing field via the most direct route for play to recommence and the injured player may be replaced through the interchange.
- 33.2.3 Only authorised persons are permitted to enter the field of play and no team meetings or coaching is permitted during this time. Players must remain in their positions ready for recommencement of play.
- 33.2.4 Should a coach enter the field of play during a stretcher call and in the opinion of the umpire was doing so in order to provide instruction. A free kick will be awarded to the opposing side in front of goal at the end of the 10 metre square. (This rule will not apply if the 10 minutes or quarter break becomes enforced).
- 33.2.5 Should both teams' coaches enter the field of play for the purpose of giving instruction, play will resume as would be the case under the rules of the game and both teams will have a severe fine imposed at the discretion of the **JCC Executive**.
- 33.3 Umpires will report all stretcher call outs and the outcomes on the match documentation.
- 33.4 If a player is removed from the field on a stretcher then that player will not take any further part in the game whatsoever.
- 33.5 If, in the opinion of a field umpire or team medical officer, a player cannot be moved from the field of play due to the severity of an injury, then play may be abandoned for the game at the discretion of a meeting between the 2 Team Managers and the Field Umpire and or any league appointed official and or any league appointed official and or a **JCC Executive** if present.
- 33.5.1 The **JCC Executive** shall be advised of any such abandonment for the purpose of either rescheduling the fixture or determining a result according to the progress score and point of the game at which the game was abandoned.
- 33.5.2 For all final round matches all decisions pertaining to the above rules will be controlled by the **JCC Executive** or their appointed officials.
- 33.5.3 Injured players must depart through the interchange or they are not permitted to return to the field. (Refer Bylaw 33.2)
- 33.6 Any player whose weight is supported by any person/s propping them up, examples includes being Fireman Chaired Off to be treated, for any part of the journey off the field are deemed as Stretchered. (EG Player is not capable of bearing their own weight)